## Design Elements: Understanding Color

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## Olor

is the most emotional and expressive element in design.

## Principles of Design



## Definition of Color

"Color is the character of a surface which is the result of vision sensitivity to reflected wavelengths of light."

In other words...in order to see green all other wavelengths are absorbed and green is reflected back to the eye

## Color Theories



## Additive Color Theory (LIGHT)



Additive theory begins with black. All six combined create white, as all the colors in light are present and absorbed.

Primaries of red, green, blue (RGB) create secondaries of yellow, cyan, magenta.

In order to see a red apple all other wavelengths are absorbed, reflecting only the red waves, allowing us to see it as red.

## Subtractive Color Theory (DIGITAL/PRINT)



Primaries are cyan, magenta, yellow (CMY). These blend to create other colors such as violet, orange, green...and black.

Final colors integrate the selective absorption of light (altered by light colors) to produce final colors.

## Subtractive Color Theory (ARTIST PIGMENT)



Subtractive theory begins with white, as colors are added the result gets darker to brown, gray or black.

Pure pigmented primaries of red, yellow, blue are mixed to create secondaries of orange, green, purple.

Unlike light waves, no amount of color mixing will ever produce white.

## Glossary of Color Terms

Primary Colors - Pure colors that cannot be mixed
Red, Yellow and Blue on wheel
Secondary Colors - Orange, Yellow, Purple Mixed from Primaries
Complimentary Colors - Opposites
Shade - Color plus black, darker than normal value
Tint - Color plus white, lighter than normal value
Tone - Color plus Grey
Monochromatic - Shades and Tints of same color

## Color Properties

Every color has three basic color properties: hue, value, chroma

Hue - Position of a pure color in the spectrum that has not been dulled or diluted, no white, black or color added

Value - lightness or darkness of a color in relation to a scale ranging from white to black

Chroma - (saturation, intensity) Brightness or purity
Cannot change value without changing chroma

Value Scale


Liner warm white expands image

Bevel wrap brings eye into tree

Top picks up neutral tan


## Warm white expands image

Spacer adds depth and shadows

Top warm gray Draws the eye into the leaves


## Color Wheel



## Primary Colors



## Secondary Colors



## Complementary Colors



## Complementary Colors



## Complementary Colors




## Shade

hue plus black

## Tint

hue plus white




## Metallic Bases



## NORIS Gold Leaf (Germany)




## Metallic Bases

Must match frame, mat, fillet and gold used within art or document





Gold matches tones and warmth in painting



Common plein air profile
Good color match to cooler tones in art



Soft brushed gold tones harmonize with the encaustic medium

Soft brushed antique silver works with melted opaque waxes



Liner white to match background



Mat color vs. Wide frame color

## Mat Color Selection - Rules of Thumb

1. Dominant art color $=$ top mat color selection There are exceptions to every rule Consider textures and contrasts
2. Secondary art color = middle mat or first accent Second mat width does not have to be middle
3. Third art color $=$ third mat or second accent

Can be a simple as red line on frame edge
Or under tiered mat



Visual emphasis through color




## Color and Visual Focus



Grey Ansley stem frame pulls into the ink washes Soft gold Cintra draws into the warmer yellows



Under tiered top mat Liner mat varied to match aged ad




The traditional pastel concept of using white mats to allow the art to showcase itself


Softened transition of antique whites, brightest on top, using a copper frame to unify with color



## Color, Line \& Repetition

## Color, Line \& Texture






## Color \& Rhythm





## Color + Shape, Space

Shape = positive, object use Space $=$ void or negative use


## Little Birds

Double deep wrapped bevel freeform window mats of $3 / 16^{\prime \prime}$
AF foamboard, spacers, topped with white rag paper shaped to break up the textured bark paper.

## Color \& Style (Era/Period)






## European

Black = Grief, death, void, nothingness

White $=$ Purity, innocence
Yellow/Orange $=$ Warmth, newness

Pink $=$ Tenderness, poetry
Red $=$ Love, passion, desire, fire
Violet $=$ Meditation, mystery, occult, exotic
Purple $=$ Aristocratic, royal, worldly
Blue $=$ Loyalty, isolation, honesty, sadness
Green/Blue-green $=$ Earth, naturalism, Zen

Brown = Earthiness, solidity, firmness

## Asian

Black $=$ Immortality, knowledge, power
Grey $=$ Dullness, indefinite
White $=$ Death, mourning, spirits, ghosts
Yellow = Clarity, reliability, royalty
Orange $=$ Change, spontaneity
Pink $=$ Love
Red $=$ Wedding, luck, happiness, joy, life
Purple $=$ Spiritual healing, strength,
Blue $=$ Healing, calmness, immortality

Blue/Green = Vigor, vitality, longevity,
Green $=$ Calm, healing, health, harmony
Brown $=$ Industriousness, grounded

## Science of Color

Physicists tell us about the make-up of color composition and explain how the human eye perceives a given color.

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Psychologists tell us how color affects us physically and emotionally.

It is up to the frame designer to assimilate all of this information and sell it to the client as the most dynamic solution possible.


## Additional Resources

Bevlin, Marjorie Elliott. DESIGN THROUGH DISCOVERY.
New York: Holt Rinehart Winston, 1984.
Graves, Maitland. ART OF COLOR DESIGN. 1951.
Itten, Johannes. THE ELEMENTS OF COLOR. New York: Reinhold, 1970.
Leland, Nita. THE CREATIVE ARTIST. Cincinnati: North Light Books, 1990.
Mayer, Ralph. A DICTIONARY OF TERMS AND TECHNIQUES.
New York: Thomas Y. Crowell Co., 1969.
Perkins, Greg. GREAT FRAME DESIGNS. New Jersey: PFM Books, 2009.
Wong, Wucius. PRINCIPLES OF COLOR DESIGN.
New York: Van Nostrand Reinhold, 1987.
Paschke, Chris A., Designs Ink, http://www.designsinkart.com/library.htm 'The Design Process"', PFM, 12 part series, 1994.
"Design And Critique", PFM series, 1997.
'The Essence of Design', PFM, 12 part series, 2000-2001.

## Other Paschke classes WCAF 2024

Design Elements: Shades of Gray Monday, 1:00-3:00pm

Mastering Mounting: Sensitive Items
Monday, 3:30-5:30pm
Mastering Mounting: Float Frame Trends
Tuesday, 9:00-11:00am
Mastering Mounting: Handling Digitals
Tuesday, 12:30-2:30pm

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